



Malaviya National Institute of Technology, Jaipur

Organized by: Department of Architecture and Planning

Event Name: IllumiCraft

Festival: Sphinx 2024

Date: 10th November 2024

1. Objective

The event aimed to:

- Encourage creativity and innovation in lamp designing.
- Provide participants with hands-on experience in creating functional yet artistic products.
- Promote marketing strategies by giving the lamps a unique identity and logo.

2. Competition Rules and Guidelines

Materials and Dimensions:

- Materials for designing were provided by the organizers.
- The lamp dimensions were restricted to:
 - Height: Maximum 50 cm.
 - Width: Maximum 30 cm.
 - Base Area: Maximum 25 cm x 25 cm.

Time Limit:

- Participants were allotted 3 to 4 hours for on-the-spot design and construction.

3. General Rules:

- Participants began with rough sketches of their design concepts before proceeding to detailed construction.
- The lamp models were designed to be visually appealing, with a focus on illumination effects to enhance their attractiveness.

4. Judging Criteria

Entries were evaluated based on:

- Creativity: How inventive and original the design concept was.
- Conceptual Clarity: The thought process and logic behind the design.
- Aesthetic Appeal: The visual allure and the impact of the lighting effects.

5. Event Highlights

Participants:

- A total of 43 participants, working in teams or individually, demonstrated their skills in crafting innovative lamp designs.

Response:

- The event showcased an incredible variety of lamp designs, reflecting participants' unique approaches and perspectives.

Organizers:

- The event was meticulously planned and executed by the Department of Architecture and Planning at MNIT Jaipur.

Materials Provided:

- Participants were supplied with all the necessary materials to construct their lamps on the spot.

6. Rewards and Recognition

Prize Pool:

- INR 10,000 was awarded to the winners.

Winners:

- Winners were selected based on their ingenuity, execution, and overall presentation of their designs.

7. Conclusion

IllumiCraft 2024 was a resounding success. Participants pushed the boundaries of creativity and innovation in lamp design. The hands-on approach and focus on practicality with aesthetics made it a standout event of Sphinx 2024. The diverse array of lamps created, coupled with the enthusiastic participation, testified to the event's impact and popularity among the student community.

THE BEST ENTERIIES

